



# Experience Driven Learning (EDL) Update

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# Early Initiative Activities

1. Presidential Roll-out supported by large financial donation
2. Venture Grants - organic first round
3. Work with round one Innovation Grant recipients to consider what EDL could/should be at WMU



# Recent EDL Activities

1. Defining and Resourcing EDL
  - a. EDL Definition approved through Faculty Senate - MOA 25/03
  - b. Venture Grants - more structured second round
2. Engaging the WMU Community
  - a. Conducting EDL inventory at WMU - workshops, surveys
  - b. Instructor and student experiences - recorded interviews, spotlight articles, faculty presentations
3. Building Institutional Structure
  - a. Faculty Senate subcommittee for EDL
  - b. Developing institutional support infrastructure to enhance and expand EDL Workgroup



# 2025 Venture Grants

IDEAS Collaboratory Phase 2: Building for Enduring Impact

DigitalWEMU 2.0: The Career Fair for Digital Marketing Professional Preparation

EMR Practicum: Experiential Learning and Giving Back to Campus & Community

The Bronco Challenge for Sustainable Impact

Paid Internships for Future Teachers

An Immersive Audio Lab for Multimedia Arts Technology Students

Setting the Stage: Theatre for Social Change

The Center for Excellence and Research in Public Service (CERPS)

Future Forward Experience Learning for Kinetic Imaging Program

Empowering Pre-Service Teachers in Family-Centered Early Intervention

Solar Decathlon 2026: Pioneering Affordable Net-Zero Housing Solutions

Sustainability Practicum with the City of Kalamazoo

You Belong Here: Inclusive Care for All



# Upcoming EDL Activities

- Developing instructional guide - co-created with fac, staff, comm.
- Create a tool for assessing what is, or is not, or could be, EDL at WMU - co-created with EDL faculty senate subcommittee
- EDL Planning Session - March 19
- 2025 Venture Grant Celebration - April 15, 3-5 pm, UCC 2nd Floor
- 2026 Venture Grant Call for Proposal - Fall 26

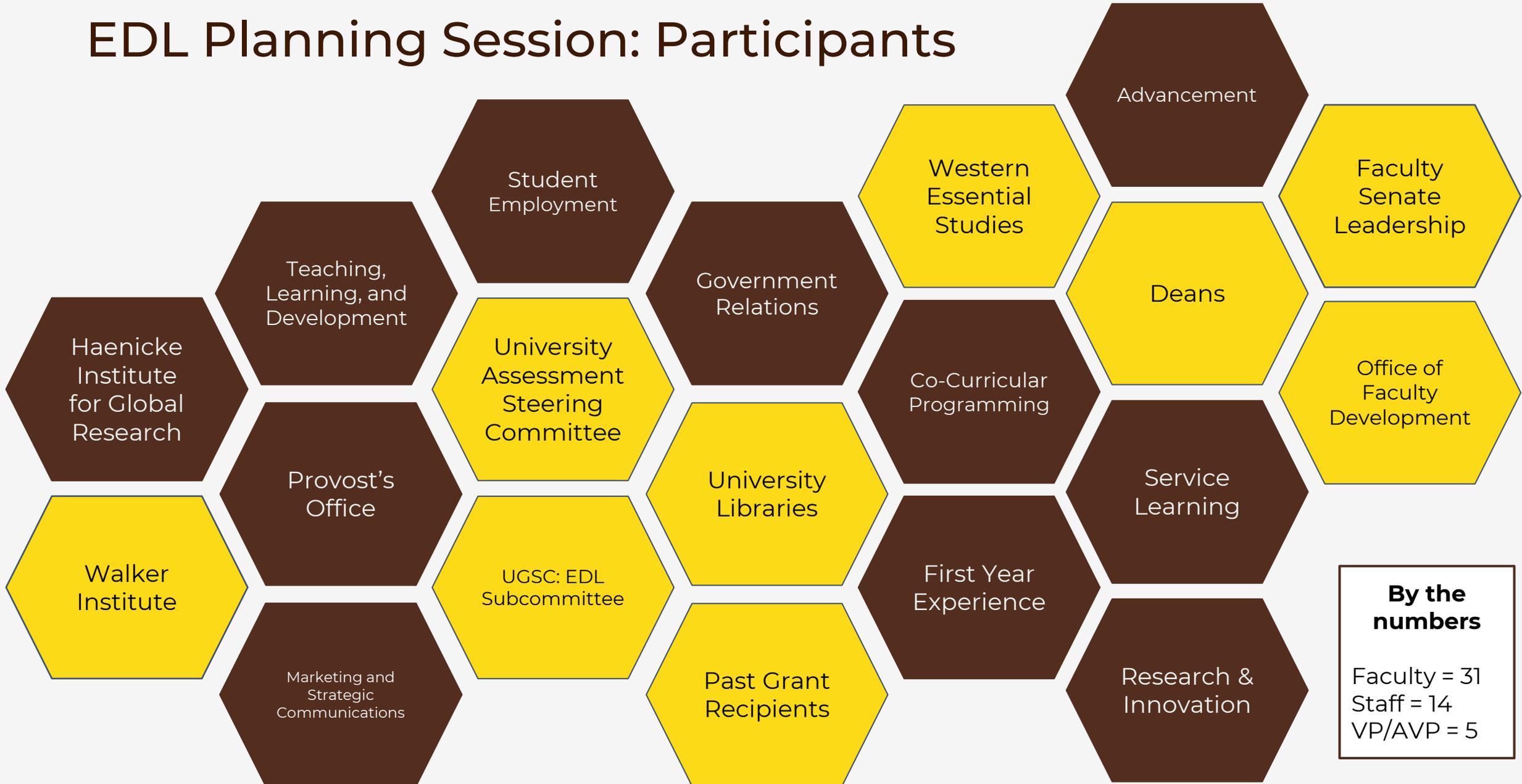


# EDL Planning Session: Objectives

- Build a common language and understanding of the what and why of EDL at WMU
- List potential barriers, anticipated challenges, and potential solutions to implementing, supporting, and expanding EDL at WMU.
- Identify how our areas or roles fit into supporting and advancing EDL at WMU
- Draft a short-term plan with 3, 6, and 12-month benchmarks for how to make this initiative work at WMU
- Identify next steps and key stakeholders to support the initiative moving forward.



# EDL Planning Session: Participants



What  
**QUESTIONS**  
do you have?



# Additional Resources

## Faculty Spotlights

- [Building Ethical Foundations through Project-Based Learning | Teaching and Learning | Western Michigan University](#)
- [Bringing Real-World Engineering into the Classroom Through Project-Based Learning | Teaching and Learning | Western Michigan University](#)
- [Making It Real: How Outside Review Elevated a Classroom Project | Teaching and Learning | Western Michigan University](#)

## EDL Definition

- Straightforward version with a link to the MoA - [Definition: Experience-Driven Learning](#)
- Website: [Experience-Driven Learning Venture Grants | Provost and Vice President for Academic Affairs](#)

## Faculty/Student Interviews

- Katie Marshall-Holland, [Creating an Ethical Code in Cybersecurity](#)
  - Business Information Systems
- Greg Gerfin, [Real World Advertising Strategy](#)
  - Marketing
- Gary Marquardt, [Reparations in Kalamazoo](#)
  - African American Studies

